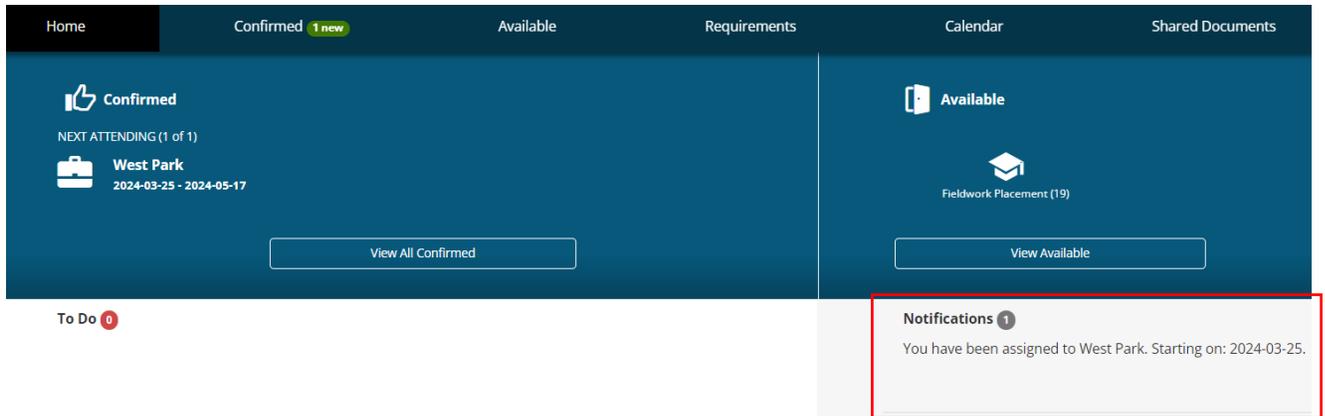
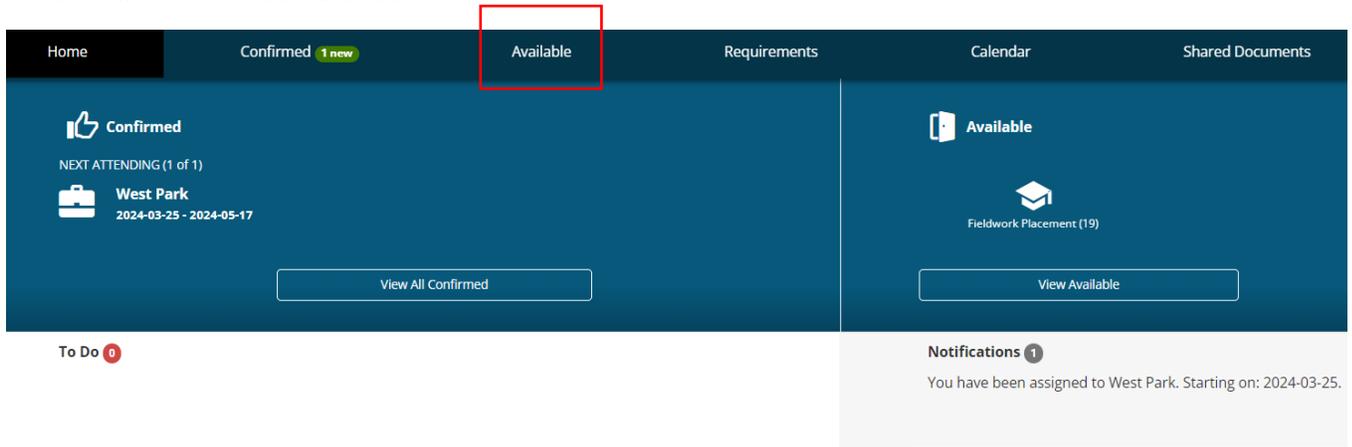


How to Look Up Where Your Placement is For FW2, FW3 or FW4

1. Login to your InPlace
2. It will tell you that you have been assigned to an agency (ex. West Park).



3. Click on the Available Tab.



4. Scroll through the list and look for your current fieldwork placement (ex. FW3). Look for one that says "Placed" on the right side. Click on the blue name of the offer.

Outpatient Hand and Upper Extremity

FW 3 - Class of 2024

Fieldwork Placement Unity Health Toronto - St. Michael's Hospital

30 Bond Street, Toronto, ON, M5B 1W8, Canada

2024-03-25 - 2024-05-17 32 Days

Applications closed

Applied



AAC - Adaptive gaming program

FW 3 - Class of 2024

Fieldwork Placement West Park

82 Buttonwood Avenue, Toronto, ON, M6M 2J5, Canada

2024-03-25 - 2024-05-17 32 Days

Applications closed

Placed



York University Student Accessibility Services (SAS)

FW 3 - Class of 2024

Fieldwork Placement York University Accessibility Services

2024-03-25 - 2024-05-17 32 Days

Applications closed

Applied



Postsecondary Academic Skills Development

FW 3 - Class of 2024

Fieldwork Placement University of Toronto - Academic Success - Student Life

150-214 College St., Toronto, ON, M5T 2Z9, Canada

2024-03-25 - 2024-05-17 32 Days

Applied



5. Clicking on the blue name of the program will take you to the details of your placement. Scroll down to see all of the details and coding for your placement.

82 Buttonwood Avenue, Toronto, ON, M6M 2J5, Canada

[Get directions](#)

Agency

West Park

Description

During this placement, student will be focusing on the leisure occupation of video games as part of the Adaptive Gaming Program at West Park Healthcare Centre. The Adaptive Gaming Program is a collaborative program run by Recreation Therapy with Occupational Therapy to service clients from units across the Centre including Neuro Rehab, Amps Rehab, Long Term Ventilation, and Complex Continuing Care. Students will have the opportunity to work with our gamers to assess for and develop custom gaming setups, complete task analyses of different games, and further develop the program. They will work collaboratively with Recreation Therapy and our Biomedical Engineering department in this endeavour. In addition to working on the Gaming Program, students will likely have the opportunity to spend part of their placement in the Augmentative and Alternative Communication Clinic in various capacities, such as assessing and training clients and/or developing training resources.

Keywords

1. No Car Required, 2. 2 students to 1 preceptor, 3. In-person, 4. Daytime weekdays only, 5. Physical and psychosocial health LEAP (BL), 6. Complex Continuing Care, 7. Inpatient rehabilitation, 8. Adult, 8. Assistive technologies

Attachments

Placement Offers Coding Sheet June 2023.docx

[Download](#)

Application Details

Open: -

Preferences open: 2024-01-03 08:00 AM

Preferences close: 2024-01-17 03:00 PM

If you have any difficulty, contact Sonia Mistry: ot.fieldworkadmin@utoronto.ca